

How to be happy

The Fraunhofer FIRST's Brazilian Student Way

by Taciano Tres

Life objectives



A lot of girls at your feet



A happy family



The fastest sport car in the world



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Problem

- How to get money to:
 - Have a lot of girls at your feet?
 - To construct a happy family?
 - To buy the fastest car in the world?





Solutions

Win on the lotery



• Rober a bank

Get well payed on your job



Best option

Make money for your boss



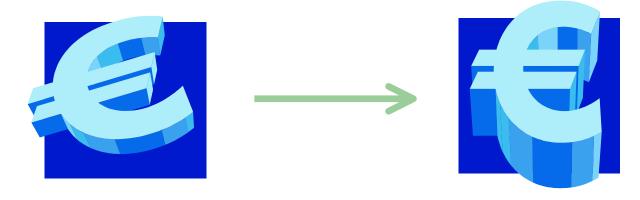




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How

 Take something your boss do, do it better and sell for twice the price (or, at least, put a price)





What my boss do?

J/Art



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J/Art

- Java Automated Refactoring Tool
- Analyze Java code looking for structural weaknesses
- Present possible solutions
- Allow the solutions to be executed



How to do J/Art better?

 Making it easy enough to be used by weekend programmers



How to make it easy?

Put a beautiful GUI

Make it iteractive

Make it intuitive

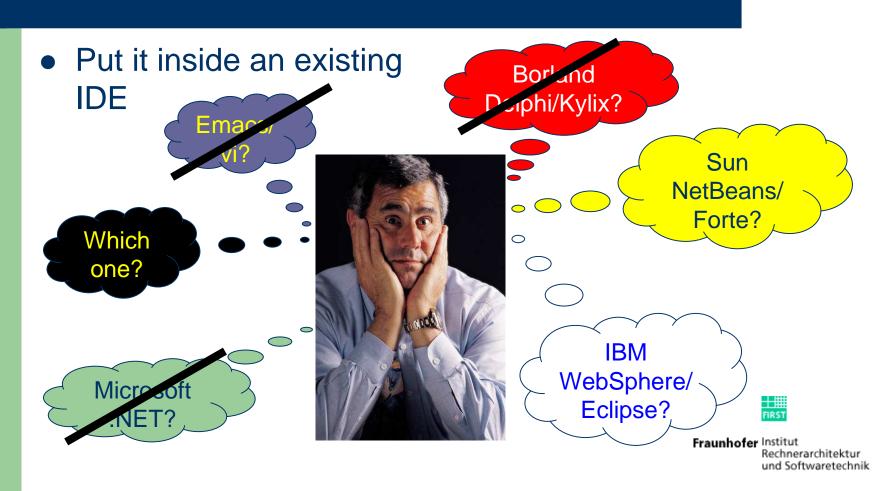


Problems

- How get the java files been developed?
- The programmer will have to learn another software/GUI
- Development of an entire tool is difficult and time consuming



Solution

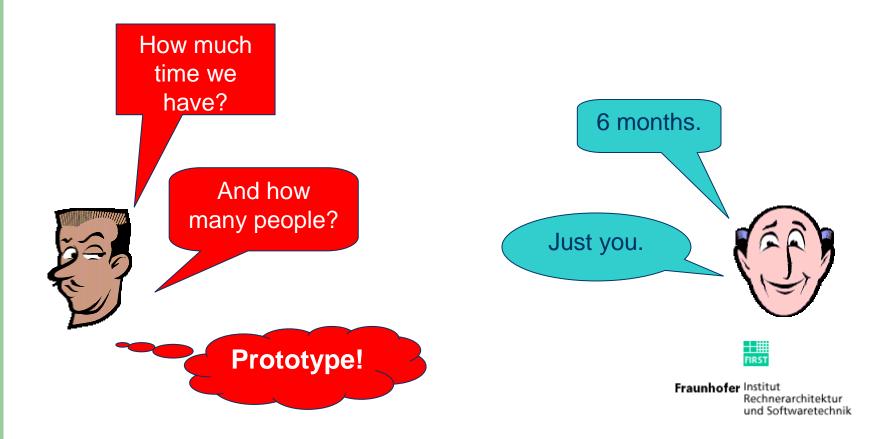


Eclipse

- IBM open-source IDE
- Developed in Java
- Extensible by plug-ins (also in Java)
- Consortium members:
 - Borland, OMG, Ericsson, RedHat, SAP, HP, Fujitsu, SuSe, Intel and Fraunhofer FOKUS, among others.



How to do this?

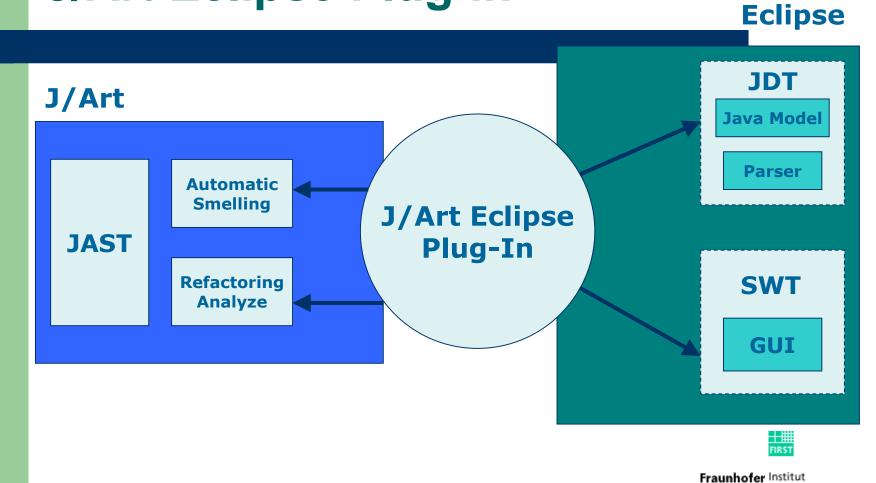


J/Art Eclipse Plug-in

- Integrates the J/Art tool in the Eclipse
 Workbench
- Provide interactions between Eclipse UI and the J/Art kernel
- Allow the Eclipse JDT user to analyze the code been developed and apply refactoring actions



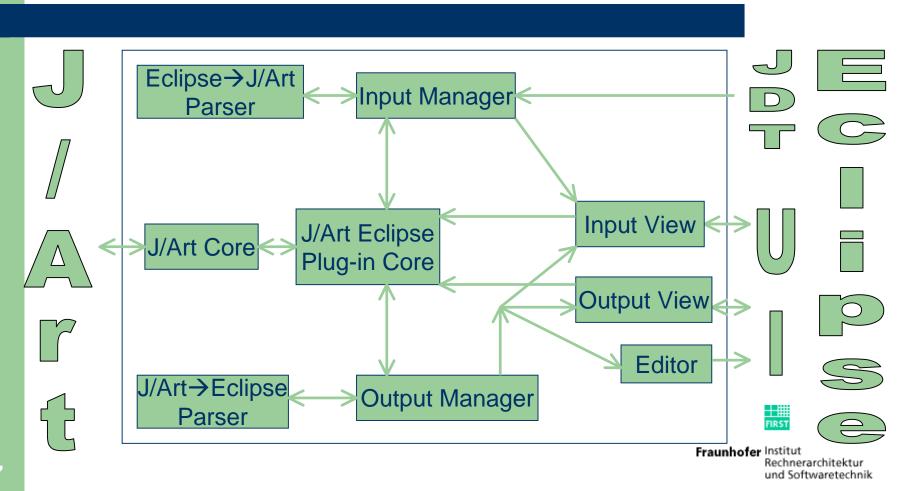
J/Art Eclipse Plug-in



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J/Art Eclipse Plug-in - Inside

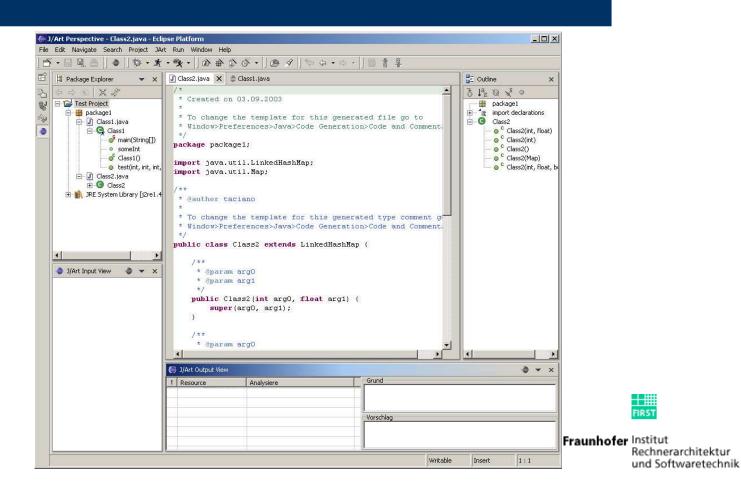


J/Art Eclipse Plug-in – Overview

- Perspective
- Editor
- Views
- Internationalized
- Input
- Output
- Update Site



J/Art Eclipse Plug-in – Perspective



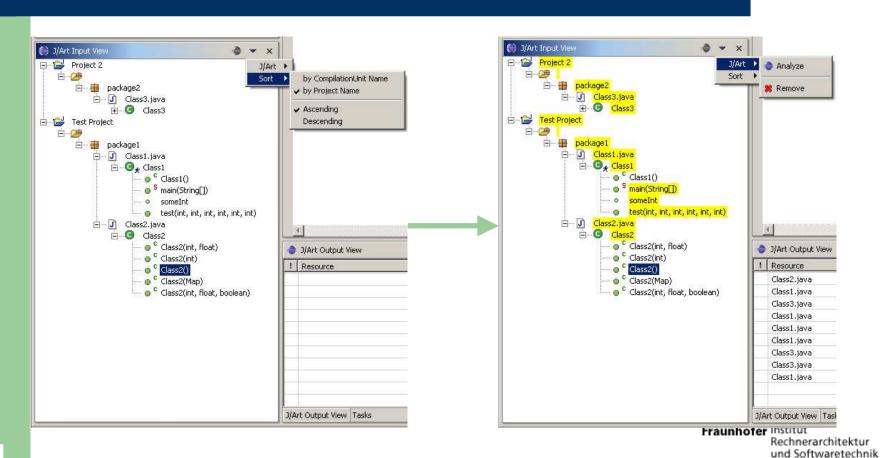
J/Art Eclipse Plug-in – Editor

```
J) Class2.java
             J Class1.java X J Class3.java
 * Created on 02.09.2003
package package1;
 * @author taciano
public class Class1 {
    public int someInt = 0;
    public Class1() {
        super();
    public static void main(String[] args) {
    public long test(int i, int j, int h, int m, int n, int x)
        return (i +j) ^ h + m - n - x;
```



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J/Art Eclipse Plug-in – Input View



J/Art Eclipse Plug-in – Output View





J/Art Eclipse Plug-in – Input

- Parser to convert from Eclipse objects to J/Art objects
 - From Eclipse AST representation to JAST representation

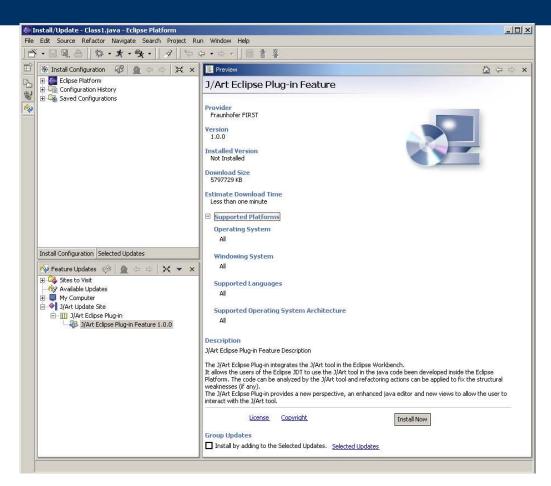


J/Art Eclipse Plug-in – Output

- Parser to convert from J/Art results objects to J/Art-Eclipse objects
 - Structural weakness information
 - Structural weakness location
 - Refactoring option



J/Art Eclipse Plug-in – Update Site





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J/Art Eclipse Plug-in – Results





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J/Art Eclipse Plug-in – Enhancements

- Preference page
- Input as Eclipse Working Set
- Allow Drag and Drop in the input view
- Provide extension points for J/Art input and output (filters, for instance)
- Editor creating markers
- Extract the J/Art Core



Not more prototype?

Pack and sell! (or at least distribute)



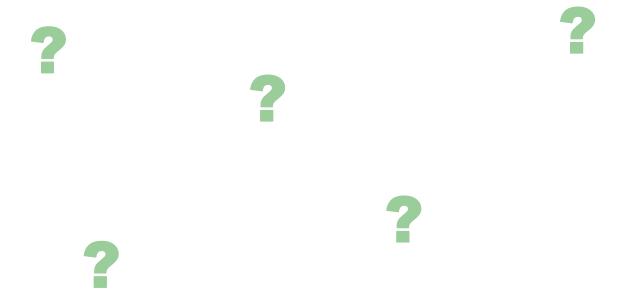
The next release?

- More analyzes
- More refactorings options
- Better suggestions
- Work with other languages:
 - C
 - C++
 - JSP



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Questions





But, how to be happy?

Do what you like (or love) to do, and your work

will be a hobby



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And how about the money?

The money come as return of a work well done



Thank you!





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